How to Use the GameStorm Event Registration System to submit a game for playtesting in Game Lab

Go to Gamestorm.org
Make sure you have a ticket/membership (same thing) to the event.
Click on Scheduling System in the left column.

Click on Log In.

Register if you have not created an account yet.
Enter your credentials.
Click Log In.
Click on Submit an event.

Submit an event

Enter your event information.
MAKE SURE you select GAME LAB from the Track menu and PLAY TEST from the Event Type menu. Place notes regarding your 1st, 2nd, and 3rd choice for scheduling times/dates in the notes to the scheduler. Submit your event.